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For: Game Combining Strategy and Ball Kicking Skills

1       1. A ball-receiving device for playing a game, comprising:  
2           a frame defining an opening;  
3           a flexible member secured to the frame to close the opening sufficiently to capture a ball;

4 and

5           a structure dividing the frame opening into a number of contiguous ball-receiving areas.

1       2. The ball-receiving device of claim 1 wherein the flexible member is a net.

1       3. The ball-receiving device of claim 1 wherein the structure comprises two vertical  
2 and two horizontal members attached to the frame.

1       4. The ball-receiving device of claim 1 wherein the ball-receiving areas are all  
2 substantially the same size.

1       5. The ball-receiving device of claim 1 further comprising means for creating ball-  
2 receiving pockets toward the bottom of each ball-receiving area.

1       6. The ball-receiving device of claim 5 wherein the means for creating ball-receiving  
2 pockets comprises flexible strips.

1       7. The ball-receiving device of claim 6 wherein the flexible strips are netting.

1       8. The ball-receiving device of claim 1 wherein the frame comprises a number of  
2 interfitting frame pieces.

1       9. The ball-receiving device of claim 1 wherein there are nine ball-receiving areas.

1       10. The ball-receiving device of claim 1 further comprising a stand for holding the  
2 frame.

1       11. The ball-receiving device of claim 10 wherein the six stand holds the frame at an  
2 angle to the vertical.

1           12.     The ball-receiving device of claim 11 wherein the angle is less than 45 degrees.

1           13.     The ball-receiving device of claim 1 wherein the frame is substantially  
2     rectangular.

1           14.     A ball-receiving device for playing a game, comprising:  
2         a substantially rectangular frame defining an opening;  
3         a main netting secured to the frame to close the opening sufficiently to capture a ball;  
4         a plurality of vertical members and a plurality of horizontal members that divide the  
5     frame opening into a number of contiguous, substantially rectangular ball-receiving areas; and  
6         a plurality of netting strips defining spaced pockets created between the strips and the  
7     main netting.

1           15.     A method of playing a game involving kicking a ball into a target, comprising:  
2         providing a target comprising a netting having a plurality of pockets, each of which can  
3     hold the ball;  
4         kicking a ball toward the target, with the aim of the ball lodging in one of the pockets;  
5         and  
6         indicating a player's possession of a pocket once the ball is successfully kicked into such  
7     pocket.

1           16     The game-playing method of claim 15, wherein the possession of a pocket is  
2     indicated by placing a physical indicator other than the ball into the pocket.

1           17.     The game-playing method of claim 15 wherein the target defines nine contiguous  
2     ball-receiving areas, and there is a pocket for each area.

1           18.     The game-playing method of claim 17 wherein the areas are defined at least in  
2     part by a frame.

1           19.     The game-playing method of claim 15 wherein the target further comprises a  
2     frame adapted to sit on the ground, for holding the netting at an angle to the ground.

3